AN690

I²C™ Memory Autodetect

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INTRODUCTION

This application note describes a method to automatically detect the memory size of a serial EEPROM connected to an I²C bus. The topics include:

- Automatic detection of memory size on the I²C bus
- Standard I²C
- Smart Serial or the I²C Dilemma
- Another set of routines for I²C
- How to tell the addressing scheme
- How to tell the size
- Putting it all together
- Debugging
- Compatibility
- References

AUTOMATIC DETECTION OF MEMORY SIZE ON THE I²C BUS

The purpose of this application note is to show how to solve a common problem in microcontroller applications with Serial EEPROMs. User needs often dictate different memory sizes for different versions of an application, but cost constraints require the smallest possible memory to be used each time. A typical application example could be the base station (receiver) of a remotely controlled garage door opener. Versions capable of storing 4, 20, 200 or 1000 users could be implemented from a single source code complementing the controller with the appropriate memories.

Microchip currently offers a very broad range of memory capacities with I²C bus interface (from 16 bytes in the 24C00 up to 32k bytes in the 24C256).

The microcontroller has to be able to tell which memory it is dealing with on the I²C bus in order to address it properly.

There are two possible approaches to the problem, one is to provide some kind of configuration information to the controller by means of dip switches or jumpers, the other one is to make the controller capable of automatic detection. In this application note, we will show how to implement the automatic detection in an easy, safe and compatible way.

The software techniques explained in the following will be demonstrated on a generic mid-range PICmicro® microcontroller (MCU), PIC16C62A and can be tested immediately using a PICDEM2 demo board.

All the code can be adapted to any other PICmicro MCU (12, 14 and 16 bit core) and/or pin configuration with minor modifications to the source code.

Standard I²C

The I²C protocol utilizes a master/slave bi-directional communication bus. The master, usually a microcontroller that controls the bus, generates the serial clock (SCL) and originates the start and stop conditions. A Serial EEPROM is considered a slave device and is defined as a transmitter during read operations and generates acknowledges when receiving data from the master. The start and stop bits are utilized to control the bus. Normal operation begins with a start bit and ends with a stop bit. Following a start, commands begin with an 8 bit 'control' byte originated by the master. The control byte identifies the slave device to be addressed and defines the operation to take place. A typical control byte for a Serial EEPROM (slave address = `1010`) is shown in Figure 1. The control byte, therefore, consists of a start bit, a four-bit slave address, a read/write bit and an acknowledge. The slave address consists of the `1010` identifying address plus the three block or chip select bits A2,A1,A0.

Smart Serial or the I²C Dilemma [ref 3]

The I²C serial bus has many advantages over other common serial interfaces for serial embedded devices. The I²C bus with level-triggered inputs offers better noise immunity over edge-triggered technology. Opcodes are not needed to communicate with storage devices because all interfaces are intuitive and comparable to parallel devices.

But the standard protocol limits addressing up to a maximum of 16K bytes of memory on the bus via the 8-bit address and the three device or memory block select pins A0, A1, and A2 (8x2kbytes).

Herein lies the dilemma. With the advent of the more sophisticated personal communication devices such as cellular and full-featured phones, personal digital assistants and palm-top computers, 16K bytes is not enough!

So the Smart Serial concept grew from the industry's need for increased memory requirements in I^{2}C embedded applications, smarter endurance performance, security needs, and the need for more functionality at lower power demands.

Microchip Technology has designed an addressing scheme for I^{2}C Serial EEPROM based on the standard I^{2}C protocol and device addresses, but incorporating an additional address byte for enabling the designer to use up to 256K bits per device and add from 1 to 8 devices on the system bus. This flexibility allows for future memory expansion and more advanced features in a smaller, more cost effective design.

For the first byte, or control byte, the Smart Serials adhere to the I^{2}C protocol (reference Figure 2). The next 2 bytes (instead of one) define the address of the requested memory location.

Another Set of Routines for I^{2}C bus

Many application notes have already been published by Microchip Technology on the I^{2}C bus interface such as: AN515, AN537, AN558, AN567, AN608, AN554, AN578 and AN535. In the following, we will use techniques and code taken from those application notes as a base to build a new compact, powerful set of routines. The first step will be to modify a basic set of routines [ref1,2,4,6,8] to make them capable of producing Standard I^{2}C and Smart Serial addressing, selecting the addressing scheme at run time by means of a flag (that we will call: SMART).

Listing 1 (`i2c.inc`) shows the new set of routines. As usual, there are two layers of functions:

- The lower layer (composed of routines: `BSTOP`, `BSTART`, `RXI2C`, `TXI2C`, `BITIN`, `BITOUT`, `ERR`; listing starts from line 153) deals with sending and detecting the single bits and bytes on the bus and contains no new code.
- The higher layer (composed of routines: `RDbyte`, `WRbyte` and `SETI2C`, from line 1 to 152) assembles commands and takes care of addressing schemes. This will be the focus of our discussion.

What is new here, is that we moved to function `SETI2C` (lines 112..152) all the code that deals with the details of the addressing scheme. This function gets a SMART flag as an input and provides Standard or Smart addressing according to its value. Both `RDbyte` and `WRbyte` rely on `SETI2C` for the command and address generation, and therefore are now compatible with Standard and Smart Serial.

Determining the Addressing Scheme

As a next small step toward automatic memory size detection we need to find a method to distinguish automatically between a Smart Serial and a Standard Serial EEPROM.

The algorithm proposed is very simple and compact, made up of only the following 4 steps:

1. Put in Smart Serial mode the I^{2}C routines (set SMART flag).
2. Issue a write command to location 0000, writing a 1.

> **Note:** If the memory is a standard I^{2}C, this command is interpreted as a sequential write command of two bytes that produces writing a 00 byte to location 0000 and a 01 byte to location 0001.

(0000) <- 00

(0001) <- 01

If the memory is a Smart Serial, then we get the correct interpretation.

(0000) <- 01

3. Put in Standard I^{2}C Mode the I^{2}C routines (clear the SMART flag).
4. Issue a read command of location 0000.

If the memory really is a Standard I^{2}C, then this read command will give us the contents of location 0000, and that was set to 0!.

If the memory is a Smart Serial, we get a read command with a partial (incomplete) addressing.

What happens in this case is not really part of the I^{2}C bus definition, so let's analyze two possible cases.

a) Partial addressing set only the most significant bits of the internal address register and leaves unattached the lower 8 bits. This means that we will read location 0000.
b) Partial addressing doesn't modify at all the address register. This means that the address remains equal to the last value set (by the last Smart Write) and reading gives the contents of location 0000.

If in both cases we end up reading a 1, that tells us that it was a Smart Serial memory. If a 0 was read, then it was a Standard I^{2}C serial memory.

Listing 2) (`i2cauto.asm`) lines 108..120 implement in just 10 lines of assembly this simple algorithm.

> **Note:** Locations 0000 and 0001 are obviously corrupted through this procedure and there is no way to save and restore them (until the addressing scheme is known!).

Determining Memory Size

The last step toward automatic memory size detection is the development of an algorithm to tell the size of a memory given its addressing scheme. That is, suppose we know whether it is a Standard or Smart, we want to be able to measure its size.

We will base the detection algorithm on a simple assumption which is:

> If a memory is of size N, then trying to address locations out of the 0..N-1 range will produce a fall back in the same range (modulus N). Since the most significant (extra) address bits will be simply ignored, they are DON'T CARE bits to the device as can be easily verified from each device data sheet.

We can develop a simple test function to tell us whether a memory is of a given size N (or smaller).

In a high level pseudo language, such a test function could look like this:

EXAMPLE 1:

```
function TestIfSizeIs(Size N): boolean
(   // is memory range 0..N-1 ?
    var TEMP;
    TEMP = Read( 0000);

    if ( Read( N) == TEMP)
         Write( 0000, TEMP+1)

         if ( Read( N) == TEMP+1)
              Write( 0,TEMP-1)
              return( TRUE)
    // else
    return( FALSE)
) //end function
```

Having this function, we can then set up a loop to test memory sizes.

In the case of the Standard I^{2}C, we can loop and test from N=128 to N=2048 corresponding to models from 24C01 up to 24C16 doubling N at each iteration as in the following:

EXAMPLE 2:

```
function StandardI2CMemDetect() : integer
( // returns a model number 1..16

     N = 128
     MODEL = 1
     loop
           if (TestIfSizeIs( N))
               break
           else
               N=N*2
                MODEL=MODEL*2
     while(N<=2048)

return ( MODEL);
) //end function
```

Similarly, a function to measure Smart Serial memories will loop with N=4096 up to N=32768.

Please note that in this second algorithm, no memory location had to be reserved. Even location 0 that is modified could always be saved and restored by the test algorithms.

PUTTING IT ALL TOGETHER

Now all the pieces of the puzzle are ready and we can complete our automatic memory size detection routine. First we determine the addressing scheme, and once that is known, we enter a loop to measure the actual memory size. Depending on the addressing scheme, we will enter the loop with different initial values corresponding to the different ranges of memory according to the memory models available on the market.

Listing 2 (`i2cauto.asm`) lines 136..174 implement in assembly in a very compact way both algorithms.

Debugging

Assembling the code and testing it on a PIC16C62A on a PICDEM2 board or any other target board (after modifying the pin definitions in listing 2 (`i2cauto.asm`) lines 48..60) will prove the functionality of the proposed code. Just insert an I^{2}C memory in the DIL socket on the PICDEM2 board, power up or press the reset button, and voila', on the LEDs will appear the binary representation of the memory TYPE value according to Table 1.

TABLE 1 MEMORY TYPE VALUE

Standard I^2C			Smart Serial		
Type	**Size**	**Model**	**Type**	**Size**	**Model**
01	128	24C01/21/41	32	4096	24C32
02	256	24C02/62	64	8192	24C65/64
04	512	24C04	128	16384	24C128
08	1024	24C08	0	32768	24C256
16	2048	24C16/164			

The reader is invited to experiment and modify further this software to adapt it to their specific needs. When doing so, we strongly recommend having at hand the SEEVAL kit, a cheap and effective tool from Microchip Technology that allows the designer to read/write any Serial EEPROM and connects to any PC through the serial port. Further consider the "Endurance" software tool from Microchip Technology, while designing memory applications where reliability and endurance are critical.[ref 9,10]

Compatibility

While most of the code presented strictly follows the existing I^2C and Smart Serial standards, it should be compatible with any Serial EEPROM device from any manufacturer, that adheres to such standards. Only Microchip Serial EEPROMs were tested. It is left up to the user to validate this code for Serial E^2 from other manufacturers.

Further, there is some space for discussion, as a possible future compatibility issue, on the addressing scheme detection method. As a matter of fact, the behavior of the serial memory in case of partial addressing (as it occurs during step 4 in the case of Smart Serial) is not part of the specification. While it works with current implementations of the Smart Serial protocol (from Microchip and up to the 24C256), it is not guaranteed to do so in the future.

References

[1] AN515 Communicating with I^2C™ Bus Using the PIC16C5X, Bruce Negley

[2] AN535 Logic Powered Serial EEPROMs, R. J. Fisher and Bruce Negley

[3] AN558 Using the 24xx65 and the 24xx32 with Stand-alone PIC16C54 Code, Dick Fisher and Bruce Negley

[4]AN567 Interfacing the 24LCxxB Serial EEPROMs to the PIC16C54, Bruce Negley

[5] AN608 Converting to 24LCXXB and 93LCxx Serial EEPROMs, Nathan John

[6] AN536 Basic Serial EEPROM Operation, Steve Drehobl

[7] AN554 Software Implementation of I^2C™ Bus Master, Amar Palacherla

[8] AN559 Optimizing Serial Bus Operations with Proper Write Cycle Times, Lenny French

[9] AN537 Serial EEPROM Endurance, Steve Drehobl

[10] AN602 How to get 10 Million Cycles Out of Your Microchip Serial EEPROM, David Wilkie

FIGURE 1: CONTROL BYTE ALLOCATION

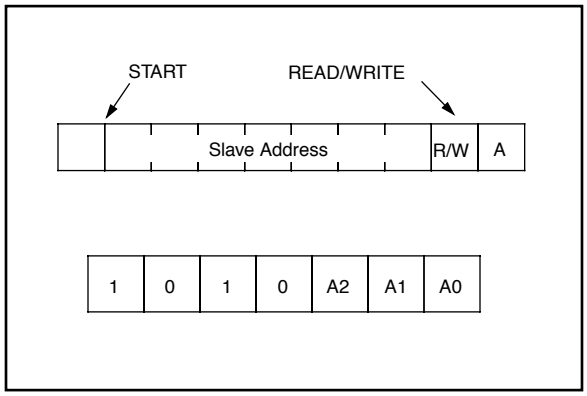
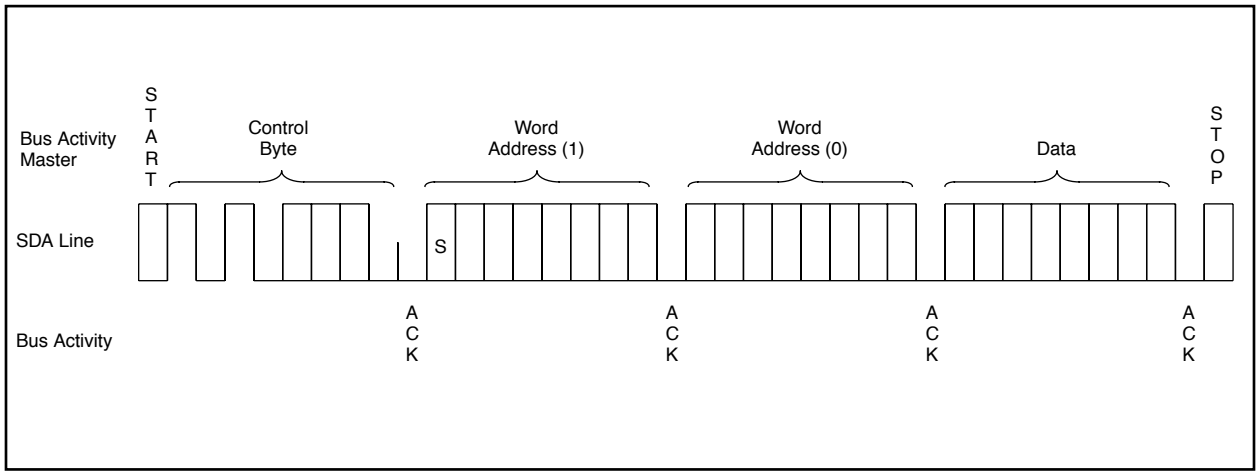


FIGURE 2: BYTE WRITE



APPENDIX A:

LISTING 1: I2C.INC

```
;*******************************************************************
;*  Filename:   I2C.INC
;*******************************************************************
;*  Author:     Lucio Di Jasio
;*  Company:    Microchip Technology
;*  Revision:   RevA0
;*  Date:       5-7-98
;*  Assembled using MPASM v02.15
;*******************************************************************
;*  Two wire/I2C Bus READ/WRITE Sample Routines
;*  both Smart Serial and Standard I2C addressing schemes supported
;*  PIC16CXXX mid-range (14 bit core) version
;*
;*  Note:  1) All timing is based on a reference crystal frequency of 4MHz
;*            which is equivalent to an instruction cycle time of 1 usec.
;*         2) Address and literal values are read in hexidecimal unless
;*            otherwise specified.
;*************************************************************************
;*
;*       Register File Assignment
;*************************************************************************
    CBLOCK
        FLAGS
        INDHI       ; address
        INDLO
        DATO        ; data buffer for read write functions
        ERCODE      ; error code (see table below)
        EEBUF       ; read write buffer
        SLAVEbuf    ; SLAVE address (+ addrHi on 24LC16)
        COUNT
        AUX
    ENDC
;*******************************************************************
; flag definitions
;
#define     FLAG_EE     FLAGS,0     ; I2C bus error
#define     SMART       FLAGS,1     ; Smart(1) Standard(0)
;
;*************************************************************************
;*                      Bit Assignments
;*************************************************************************

#define     SLAVE   B'10100000' ; Device address (1010xxx0)

; error codes
#define     ERR_NACK    1       ; no ACK reading
#define     ERR_STOP    2       ; SDA locked in STOP
#define     ERR_TOWR    3       ; time out in read (>20ms)
#define     ERR_LOCK    4       ; SDA locked in BITOUT

;*************************************************************************
;*      RDbyte
;*      read one byte from serial EEPROM device
;*
;*      Input   :       INDHI/LO
;*                      SLAVE   = device address (1010xxx0)
;*      Output  :       DATO    = data read from serial EEPROM
;*************************************************************************
;
RDbyte  bcf     FLAG_EE         ; reset error flag
        call    SETI2C          ; set address pointer

; enter here for sequential reading
```



```
RDnext  call    BSTART          ; START
    movf    SLAVEbuf,W      ; use SLAVE addr(+IndHi se 24LC16)
    movwf   EEBUF
    bsf     EEBUF,0         ; it's a read command
    call    TXI2C           ; Output SLAVE + address + read command
    call    RXI2C           ; read in DATO and ACKnowledge
    movf    EEBUF,W
    movwf   DATO

    bsf     STATUS,C        ; set ACK = 1 (NOT ACK)
    call    BITOUT          ; to STOP further input
    goto    BSTOP           ; generate STOP bit

;*****************************************************************************
;*      WRbyte
;*      write one byte to EEPROM device
;*
;*      Input   :       DATO    = data to be written
;*                      INDHI/LO= EEPROM data address
;*                      SLAVE   = device address (1010xxx0)
;*                      PROT    = 1-> SmartSerial | 0> Standard
;*      Output  :       FLAG_EE = set if operation failed
;*****************************************************************************

WRbyte  bcf     FLAG_EE         ; reset error condition
    call    SETI2C          ; set address pointer
    movf    DATO,W          ; move DATO
    movwf   EEBUF           ; into buffer
    call    TXI2C           ; output DATO and detect ACKnowledge
    call    BSTOP           ; generate STOP bit

; loop waiting for writing complete
        movlw   .80             ; 80 test=20ms timeout
        movwf   AUX
WRpoll  CLRWDT                  ; keep the WDT from resetting
        bcf     FLAG_EE
        call    BSTART           ; invia start
        movlw   SLAVE
        movwf   EEBUF
        call    TXI2C           ; ed un comando di scrittura
        btfss   FLAG_EE         ; se non da ACK -> ercode 3 -> BUSY
        goto    WRpollE
WRbusy  decfsz  AUX,F
        goto    WRpoll
        movlw   ERR_TOWR        ; time out in scrittura
        call    ERR
WRpollE goto    BSTOP           ; exit sending the stop condition

;*****************************************************************************
;*      SETI2C
;*      set the address pointer at INDHI/LO, use Smart or Standard
;*      addressing scheme according to SMART flag
;*
;*      Input   :       INDHI   = EEPROM data address
;*                      INDLO
;*                      SLAVE   = device address (1010xxx0)
;*                      SMART   = 1-> Smart Serial  | 0>  Standard I2C
;*      Output  :       SLAVEbuf    for sequential read
;*****************************************************************************
SETI2C
        btfsc   SMART           ; if clear -> Standard I2C
        goto    Smart           ; if set   -> Smart Serial

Standard
        bcf     STATUS,C        ;
```

```
        rlf     INDHI,W         ; add address MSb
        iorlw   SLAVE           ; to slave address
        movwf   EEBUF
        movwf   SLAVEbuf        ; save for sequential read
        call    BSTART          ; generate START bit
        call    TXI2C           ; output first comand byte
        goto    SETseq

Smart
        movlw   SLAVE           ; prepare slave address
        movwf   EEBUF
        movwf   SLAVEbuf        ; save for sequential read
        call    BSTART          ; generate START bit
        call    TXI2C           ; output first command byte
        movf    INDHI,W         ;
        movwf   EEBUF           ; output address MSB
        call    TXI2C

SETseq
        movf    INDLO,W         ; send address LSB
        movwf   EEBUF
        goto    TXI2C           ; Output WORD address

;*************************************************************************
;*      TXI2C
;*      transmit 8 data bits
;*
;*      Input   :       EEBUF
;*      Output  :       none
;*************************************************************************
TXI2C
        movlw   .8        ; Set counter for eight bits
        movwf   COUNT

TXlp
        rlf     EEBUF,F         ; data bit in CARRY
        call    BITOUT          ; Send bit
        decfsz  COUNT,F         ; 8 bits done?
        goto    TXlp            ; No.

        call    BITIN           ; Read acknowledge bit
        movlw   ERR_NACK
        btfsc   STATUS,C        ; Check for acknowledgement
        call    ERR             ; No acknowledge from device
        return

;*************************************************************************
;*      BITOUT
;*      send single bit
;*
;*      Input   :       bit in CARRY
;*      Output  :       Bit transmitted over I2C
;*     Error bits set as necessary
;*************************************************************************
BITOUT
        btfss   STATUS,C        ; is it 0/1?
        goto    Bit0

Bit1
        bsf     STATUS,RP0      ; select RAM bank 1
        bsf     SDA             ; input SDA (pull up->1)
        bcf     STATUS,RP0      ; back to RAM bank 0
        movlw   ERR_LOCK
        btfss   SDA            ; Check for error
        call    ERR             ; SDA locked low by device
        goto    Clk1
```



```
Bit0
        bsf     STATUS,RP0      ; select RAM bank 1
        bcf     SDA             ; Output SDA
        bcf     STATUS,RP0      ; back to RAM bank 0
        bcf     SDA             ; clear 0
        nop                     ; Delay

Clk1
        bsf     SCL            ; rise SCL
        nop
        nop
        nop                     ; Timing delay 4us minimum
        nop
        nop
        bcf     SCL             ; lower SCL
        return

;
;*****************************************************************************
;*      RXI2C
;*      receive eight data bits
;*
;*      Input   :       None
;*      Output  :       RXBUF = 8-bit data received
;*****************************************************************************
RXI2C
        movlw   .8              ; 8 bits of data
        movwf   COUNT
        clrf    EEBUF

RXlp
        call    BITIN           ; new bit in CARRY
        rlf     EEBUF,F         ; enter new bit
        decfsz  COUNT,F         ; 8 bits?
        goto    RXlp
        return

;
;*****************************************************************************
;*      BITIN
;*      Single bit receive
;*
;*      Input   :       None
;*      Output  :       EEBUF,0 bit received
;*****************************************************************************
BITIN
        bsf     STATUS,RP0      ; select RAM bank 1
        bsf     SDA             ; Set SDA for input
        bcf     STATUS,RP0      ; back to RAM bank 0
        bsf     SCL             ; Clock high
        nop
        nop
        nop
        nop                     ; provide minimum Tset up
        CLRC
        btfsc   SDA             ; Read SDA pin in CARRY
        bsf     STATUS,C
        bcf     SCL             ; Return SCL to low
        return

;*****************************************************************************
;*      START bit generation
;*
;*      input   : none
;*      output  : initialize bus communication
```

```
;*****************************************************************************
BSTART
        bsf     STATUS,RP0      ; select RAM bank 1
        bsf     SDA            ; SDA input (pull-up ->1)
        bcf     STATUS,RP0      ; back to RAM bank 0
        bsf     SCL            ; Set clock high
        nop
        nop
        nop
        nop                     ; 5us before falling SDA
        bsf     STATUS,RP0      ; select RAM bank 1
        bcf     SDA             ; SDA output
        bcf     STATUS,RP0      ; back to RAM bank 0
        bcf     SDA             ; set SDA = 0
        nop
        nop
        nop
        nop                     ; 4us before falling SCL
        bcf     SCL             ; Start clock train
        return

;*****************************************************************************
;*      STOP bit generation
;*
;*      Input   :       None
;*      Output  :       Bus communication, STOP condition
;*****************************************************************************
BSTOP
        bsf     STATUS,RP0      ; select RAM bank 1
        bcf     SDA            ; SDA output
        bcf     STATUS,RP0      ; back to RAM bank 0
        bcf     SDA             ; set SDA = 0
        bsf     SCL            ; Set SCL high
        nop
        nop
        nop
        nop                     ; 4us before rising SDA
        bsf     STATUS,RP0      ; select RAM bank 1
        bsf     SDA             ; SDA input (pull-up ->1) while SCL high
        bcf     STATUS,RP0      ; back to RAM bank 0
        movlw   ERR_STOP        ; Ready error code
        btfss   SDA             ; High?
        call    ERR             ; Error, SDA locked before STOP

        bcf     SCL             ; lower SCL
        return
;
;*****************************************************************************
;*      Two wire/I2C - CPU communication error status table
;*
;*      input  :    W-reg   = error code
;*      output :    ERCODE  = error code
;*                  FLAG(ERROR) = 1
;*****************************************************************************
ERR
        bcf     STATUS,RP0      ; back to RAM bank 0
; record last error
        movwf   ERCODE          ; Save error code
        bsf     FLAG_EE         ; Set error flag
        return
```


LISTING 2: I2CAUTO.ASM

```
    LIST    n=0, c=132
    RADIX   HEX
    PROCESSORPIC16C62A
;*******************************************************************
;*  Filename:   I2CAUTO.ASM
;*******************************************************************
;*  Author:     Lucio Di Jasio
;*  Company:    Microchip Technology
;*  Revision:   RevA0
;*  Date:       5-7-98
;*  Assembled using MPASM v02.15
;*******************************************************************
;*  Include files:
;*      p16c62A.inc rev1.01
;*
;*******************************************************************
;*  software detection of I2C memory size
;*
;*      PIC16CXXX                /+5V
;*    +-----------+              |
;*    |        Vdd+--------------+--------+    24CXXX
;*    |           |             +++       |  +--------+
;*    |           |             | |       +--+Vdd     |
;*    |           |             | | 4k7      |        |
;*    |           |             +++          |        |
;*    |        RC4+--------------+-----------+SDA     |
;*    |        RC3+--------------------------+SCL     |
;*    |           |                          |        |
;*    |        Vss+--------------+-----------+Vss     |
;*    +-----------+              |           +--------+
;*                               GND
;*
;* can be tested on a PICDEM2 demo board
;*******************************************************************

    INCLUDE     "P16C62A.INC"

    __CONFIG    _XT_OSC & _CP_OFF & _WDT_ON
    __IDLOCS    H'62A0'

;*******************************************************************
;*  external 4MHZ crystal oscillator
;*  no code protection
;*  no watchdog
;*  ID code is "62A0"
;*******************************************************************

;   pin assignments

#define     SDA     PORTC,4     ; i I2C SDA
#define     SCL     PORTC,3     ; o I2C SCL

MASKA       equ     0FF         ; unused all inputs

MASKB      equ     00          ; all outputs to LEDs

MASKC       equ     b'11110111' ; SCL and SDA on this port
; enable SCL as output
;
;-------------------------------------------------------------
;   RAM assignments
;
    CBLOCK      20
        TEMP
        SIZELO      ; memory size
```

```
        SIZEHI
        TYPE        ; memory type
    ENDC

;*********************************************************************

            org     00              ; reset vector

            goto    Start

;*********************************************************************

            org     04              ; interrupt vector

            retfie                  ; esce riabilitando gli interrupt

;*********************************************************************

    INCLUDE "i2c.inc"

;*********************************************************************
;*  MemDetect,
;*  automatic detection of memory size
;*
;*  INPUT:
;*      none
;*  OUTPUT:
;*      SIZEHI/LO   memory size as detected
;*      TYPE        memory type (see table below)
;*      FLAG_EE     bus error flag
;*      ERCODE      bus error code
;*
;*          Standard I2C                Smart Serial
;*     TYPE   SIZE  MODEL           TYPE    SIZE    MODEL
;*      01     128  24C01/21/41       32    4096    24C32
;*      02     256  24C02/62          64    8192    24C65/64
;*      04     512  24C04            128 - 16384    24C128
;*      08    1024  24C08              0 - 32768    24C256
;*      16    2048  24C16/164
;*
;*********************************************************************
MemDetect
            clrf    INDHI       ; address 0000h
            clrf    INDLO
            bsf     SMART       ; write(smart, 0000, 1)
            movlw   1
            movwf   DATO
            call    WRbyte
            bcf     SMART
            call    RDbyte      ; read(standard, 0000)
            movf    DATO,W
            btfsc   STATUS,Z
            goto    StandardD
SmartD
            bsf     SMART       ; it is a Smart Serial
            movlw   HIGH(.4096)
            movwf   SIZEHI      ; size = 4096 byte
            clrf    SIZELO
            movlw   .32
            movwf   TYPE        ; start with TYPE = 24C32
            goto    TestD


StandardD
            bcf     SMART       ; it is a Standard Serial
            movlw   .128
```



```
            movwf   SIZELO      ; size = 128 byte
            clrf    SIZEHI
            movlw   01
            movwf   TYPE        ; start with TYPE = 24C01

TestD
            call    RDbyte      ; TEMP=read(0)
            movf    DATO,W
            movwf   TEMP
LoopDet     movf    SIZELO,W    ; DATO=read(SMART, size)
            movwf   INDLO
            movf    SIZEHI,W
            movwf   INDHI
            call    RDbyte
            movf    DATO,W
            xorwf   TEMP,W      ; compare TEMP with DATO
            btfss   STATUS,Z
            goto    LoopDN
            incf    TEMP,W      ; if same value than TEMP=TEMP+1
            movwf   TEMP
            movwf   DATO
            clrf    INDHI
            clrf    INDLO
            call    WRbyte      ; write(SMART, 0000, TEMP)
            movf    SIZELO,W    ; if (read(SMART, size) == TEMP)
            movwf   INDLO
            movf    SIZEHI,W
            movwf   INDHI
            call    RDbyte
            movf    DATO,w      ; if still same value it means
            xorwf   TEMP,W      ; we reached the actual memory size
            btfsc   STATUS,Z
            goto    DetEx

LoopDN
            bcf     STATUS,C    ; double memory size
            rlf     SIZELO,F
            rlf     SIZEHI,F
            bcf     STATUS,C
            rlf     TYPE,F      ; double TYPE code
            btfss   TYPE,4
            goto    LoopDet     ;
DetEx
            nop
            return

;*********************************************************************
; init ports and option register
;
Start
            bsf     STATUS,RP0      ; select RAM bank 1
            movlw   MASKA           ; set tris registers
            movwf   PORTA           ; PORTA
            movlw   MASKB           ;
            movwf   PORTB           ; PORTB
        movlw   MASKC           ;
            movwf   PORTC           ; PORTC

            movlw   b'00000111'     ; enable pull_ups, prescale TMR0 1:256
            movwf   OPTION_REG

            bcf     STATUS,RP0
            clrf    FLAGS           ; reset all flags
```

```
;*********************************************************************
;

Main
            call    MemDetect       ; determine memory size

            movf    TYPE,W          ; if using a PICDEM2 board
            movwf   PORTB           ; send TYPE to the LEDs

MainLoop
            goto    MainLoop        ; stuck in the loop until reset

        END
```


NOTES:

Note the following details of the code protection feature on PICmicro® MCUs.

- The PICmicro family meets the specifications contained in the Microchip Data Sheet.
- Microchip believes that its family of PICmicro microcontrollers is one of the most secure products of its kind on the market today, when used in the intended manner and under normal conditions.
- There are dishonest and possibly illegal methods used to breach the code protection feature. All of these methods, to our knowledge, require using the PICmicro microcontroller in a manner outside the operating specifications contained in the data sheet. The person doing so may be engaged in theft of intellectual property.
- Microchip is willing to work with the customer who is concerned about the integrity of their code.
- Neither Microchip nor any other semiconductor manufacturer can guarantee the security of their code. Code protection does not mean that we are guaranteeing the product as "unbreakable".
- Code protection is constantly evolving. We at Microchip are committed to continuously improving the code protection features of our product.

If you have any further questions about this matter, please contact the local sales office nearest to you.

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